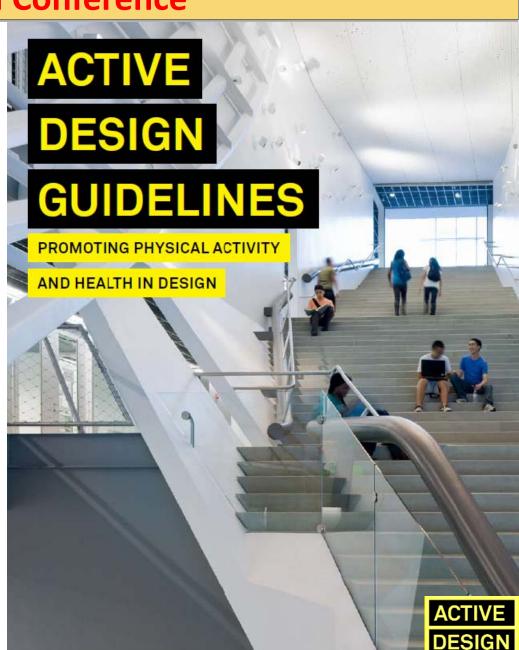
2011 Active Living Research Conference

Evaluating the Active Design Guidelines

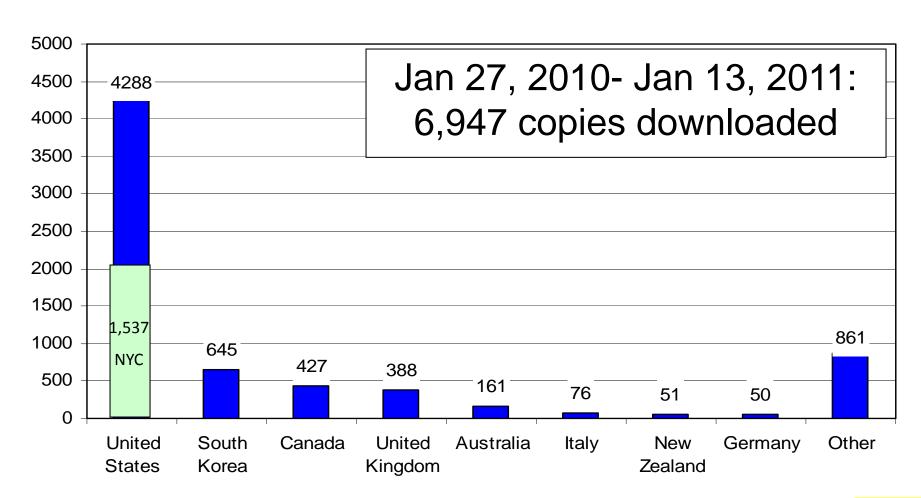
Karen K. Lee, MD, MHSc, FRCPC Director, Built Environment NYC Dept of Health and Mental Hygiene

Gayle Nicoll, PhD
Chair, Dept of Architecture
University of Texas at San Antonio



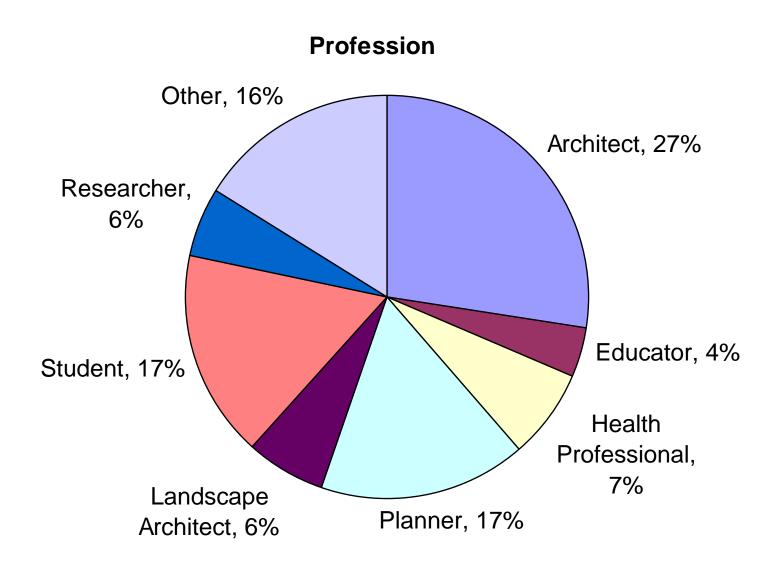
Downloads of the Active Design Guidelines by Country

Number of Downloads by Country





Downloads of the Active Design Guidelines by Profession





Active Design Guidelines: Evaluation

Three Evaluation Components

- Surveys of >500 professionals pre-ADG and >500 post-ADG
- Baseline audits of 32 NYC Dept of Design and Construction (DDC) Building Projects
- Case studies of design teams on 4 DDC projects



- Architect survey pre- and post- (5 months) ADG release
- Evaluation assessed potential change in four domains
 - Knowledge of evidence linking the built environment and health
 - Confidence to implement ADG strategies
 - Implementation of ADG strategies (i.e., <u>self-reported practice</u>)
 - Perceptions of <u>clients' attitudes</u> toward active design
- Web survey sent to architects at AIANY and DDC
 - Wave 1: N = 561
 - Wave 2: N = 504
 - Response rate: 20% at both waves
- Demographics
 - Male: Pre: 79%; Post: 75% (AIANY = 79%)
 - White, non-Hispanic: 78%; 81% (AIANY = 82%)
 - Age: 49.9; 51.2
 - Years licensed: 18.1; 19.6
 - AIA members: 93%; 94%



- Source of New Information:
 - Continuing Education Seminars Pre: 86%; Post: 89%
 - Architecture Industry Magazines 83%; 80%
 - Websites 73%; 68%
 - Guidelines 56%; 54%
 - Research Journals 32%; 27%
- Design Factors Clients are "Somewhat" or "Very" Interested In:
 - Energy Efficiency 91%; 93%
 - Universal Accessibility 82%; 82%
 - Indoor Air Quality 88%; 87%
 - Other Aspects of Healthy Environment, incl. PA promotion 63%; 64%
- Architects' Intentions in Design:
 - Universal Design 95%; 96%
 - Improve Air Quality 84%; 84%
 - Increase PA 45%; 56%



- Post-ADG: 19% reported using ADGs
- Pre- to Post-ADG:
 - Knowledge of evidence linking the built environment and health
 - Strategies to increase stair use (correct knowledge increased from 27% to 32%, p<.05)
 - Confidence to address physical inactivity, obesity, chronic diseases
 - Addressing risk behaviors and conditions such as physical inactivity and obesity ("somewhat confident" or greater **increased** from 48% to 52%, p<.05)
 - Addressing chronic diseases such as heart disease and diabetes ("somewhat confident" or greater increased from 27% to 32%, p<.05)
 - Self-reported practices
 - Consciously incorporating design elements to increase physical activity (increased from 45% to 56%, p<.01)



Regression analyses examined whether exposure to Active Design Guidelines or Conferences (Fit City or ADG Launch) predicted higher scores on:

- Confidence to address physical inactivity or obesity
 - Participants who read the ADGs and who attended ADG-related conferences scored one point **higher** (on a scale of 1 to 5) compared to those who were not exposed to either ("somewhat confident" compared to "a little confident").
 - Conferences had twice the impact as the ADGs.
- Self-reported advocacy of active design to clients
 - Participants who read the ADGs and who attended ADG-related conferences rated client interest one-half point **higher** (on a scale of 1 to 5) compared to those who were not exposed to either.
 - Conferences had triple the impact as the ADGs.



Regression analyses examined whether exposure to Active Design Guidelines or Conferences (Fit City or ADG Launch) predicted higher scores on:

- Client interest in design strategies that promote physical activity
 - Participants who read the ADGs and who attended ADG-related conferences rated client interest one-half point **higher** (on a scale of 1 to 5) compared to those who were not exposed to either.
 - Conferences and ADGs had similar impact
- Self-reported implementation of design strategies that increase physical activity
 - Participants who read the ADGs and who attended ADG-related conferences rated client interest one-third point **higher** (on a scale of 1 to 5) compared to those who were not exposed to either.
 - ADGs had more than double the impact compared to conferences.
- Exposure to other types of active design documents (Fit City conference reports) did not significantly predict key outcomes.



Pre-ADG Building Audits

- 32 (of 78) DDC public sector building projects over 3 years
- Active Design strategies were not well-represented in public sector project designs completed prior to the release of the ADG
- Strategies related to accessible stair use showed higher prevalence compared with other strategies:
 - 68% had placement of stairs closer to the entrance than the elevators
 - 58% had grand stairs or open stairs
- 38% had stairs with windows
- One building implemented stair prompt signage
- 29% had dedicated spaces for recreational exercise
- 13% (4 buildings) had bicycle storage units



Pre-ADG Building Audits

Comparison of Stairs 8	Elevators in Ex	kisting and New	Buildings
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	Pre-1970 buildings (n = 19)	New Buildings (2006-2008) (n = 13)
Average Number of Stairs per Multi-level Building	3.3 stairs	3.6 stairs
Average Number of Elevators per Multi-level Building	1.5 elevators	.9 elevators
Stair Positioned Before Elevator	63% (10 of 16 buildings of more than one story)	43% (3 of 7 buildings of more than one story)
Grand or Open Stairs	69% (11 in the 16 buildings of more than one story)	57% (4 in the 7 buildings of more than one story)
Average Number of Stairs with Windows per Multi- level Building	1.4 stairs with windows per multi-level building	.9 stairs with windows per multi-level building
Exercise Rooms	21% (4 of 19)	38% (5 of 13)

Post-ADG Design Team Case Studies

- Design teams were generally positive about the ADGs and use them as a road map from which to proceed with their designs from the outset as well as a tool against which they can check their design proposals.
- Occupant culture, building function, and the design beliefs of a designer shape the successful incorporation of active design strategies.
- Designers would like a "face" to the ADGs that they can turn to for guidance or help, and there is some desire for there to be an interactive and savable digital format for the ADG.
- While the ADGs are generally well received as an idea, designers and their clients have not yet reached a consensus on their potential dollar cost impacts.



Limitations

- Response rate of 20% (though much higher than previous AIANY surveys and sample appeared representative on limited number of demographic factors available from AIANY membership).
- Anonymous survey therefore samples were 2 cross-sectional samples rather than longitudinal samples from pre to post.
- Short time frame between release of ADGs and post survey may not have been enough time to show more or larger impacts.



Conclusions

- From surveys, the majority of architects say they acquire new knowledge from continuing education conferences, architecture industry magazines, websites and guidelines; only a minority use research journals.
- Architects and their clients are most interested currently in issues of energy
 efficiency and universal accessibility; therefore, addressing synergies with these
 issues is likely helpful.
- Although completed only 5 months after the release of the ADGs, the post-ADG surveys showed small but significant increases in:
 - architects' knowledge of evidence-based stair strategies;
 - confidence in addressing physical inactivity, obesity and chronic diseases;
 - intention to incorporate physical activity promoting design elements.



Conclusions

- Exposure to Active Design through reading the ADGs and/or attendance at ADGrelated conferences are associated with increased confidence, self-reported advocacy on active design to clients, client interest in active design and selfreported implementation of active design strategies.
- Baseline audits suggest that there is room for improvement in public sector building designs for physical activity promotion.
- Case studies suggest that design teams lack consensus on potential cost impacts of implementing active design strategies into projects.

