

### **Overview**

- > Background
- > Research Issues
- > Practical Issues
- > Examples:
  - Home, School, & Park environments

Peaceful Playgrounds

### **Systematic Observation**

- > Direct method for assessing physical activity
- > Permits simultaneous examination of physical and social environment
  - (location, presence of others, prompts, consequences)
- ➤ History
  - (Bullen '54; Hovell '78)
- > Method, not an instrument



### **Systematic Observation**

### > Advantages

- Direct and objective measure
- High internal validity
- Assesses contextual variables
  - (e.g., social and physical environment)
- Suitable for aquatic environments
- Low participant (i.e., subject) burden
- Results understood by practitioners

### Systematic Observation

### **▶** Disadvantages

- Expense (observer time)
- Accessibility to all locations
- Potential subject reactivity



### Feasibility of Direct Observation

### > Training required

- Depends upon complexity of system (number of activity and contextual codes)
- > Time for measurement
  - Real time plus travel
  - Data entry
  - Recording and playback if video is used

### **Observer Training**

- ➤ Memorize codes
- > Directed practice using video segments
- > Assessments using 'gold standard'
- > Field practice
- > Field reliabilities with certified assessor
- > Additional training to prevent observer drift

### **DVD** Information

- > Content
  - > Definitions and examples
  - > Samples with practice codes
  - > Samples with code delays
  - > Assessment videos
- > Availability
  - > E-mail request to ALR



### **Observation Techniques**

- Frequency
- Duration (including latency)
- Time sampling/interval recording
  - Momentary time sampling— SOPLAY & SOPARC
  - Partial interval recording
  - Whole interval recording

### **Observation Systems**

- Designed for specific purpose
  - (BEACHES, SOFIT, SOPLAY, SOPARC, SOCARP)
- Key ingredients
  - Behavior categories
  - Observation protocols (e.g., pacing)
  - Coding conventions

## Observation Systems -Individual Behavior-

### > SOFIT

PE and instructional classes

### SOCARP

- Individuals on playgrounds
- Includes group size, activity type, and social interactions

### > BEACHES

Individual children at home and elsewhere

### Interval Recording

- Typically short observe/record intervals
  - (6-10 seconds)
- Codes entered during 'record' intervals
- Activity codes vary among systems
  - 5 codes; BEACHES and CARS
  - 14 posture codes with 3 levels each (Bailey, '95)

### Pacing Observations Entering Data

- **Duration** (Computer; each key is toggle switch)
- ≻Interval
  - ➤ Computer
  - > Audiotape tape/CD/MP3/IPOD
- ➤ Data entry
  - ➤ Computer
  - > Hand score
    - > Form
    - **>** Scantron



## Observation Systems -Areas and Facilities-

- >SOPLAY
  - Group behavior at leisure at school
- SOPARC
  - Group behavior in parks and communities
  - Includes age and race/ethnicity groupings
- >SOPARNA
  - Group behavior in wilderness areas
  - Includes group size, activity modes

### **Methodological Considerations (1)**

- > Validity of codes
- > Observer training
- > Reliability measures
- > Observer drift/instrument decay
- > Recalibration
  - · "Gold-standard" videotapes

### Methodological Considerations (2)

- > Sampling Adequacy
  - Time periods (e.g., seasonality)
    - More than weather and temperature
  - Time of day
  - Week days vs. week ends
  - Enough teachers, students, parks

### System Validation (1)

- Activity codes:
  - heart rates, VO2max, accelerometers
- Example:
  - SOFIT/SOPLAY Activity Codes
    - heart rates (lab and field; ages 4-17)
    - accelerometer (PE and recess)

### **Observer Variability**

### **➢Within Observer**

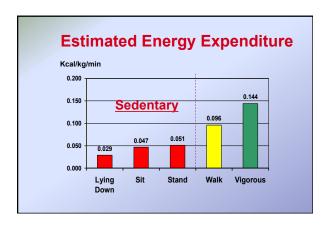
Examined using video technology during training and recalibration

### >Between observers

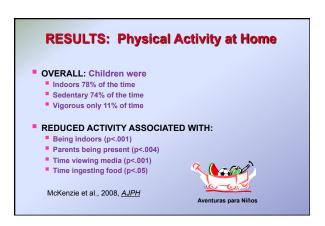
- ➤ Called interobserver agreement or reliability
- ➤ Reported in different ways:
  - ➤ Kappa (controls for chance agreement)
  - ➤Interval by Interval (I-I)
  - ► Intraclass correlations

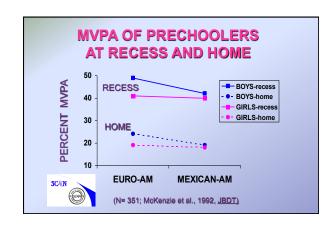


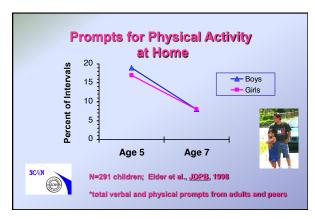
# Physical Activity Data > Typically summarized as: - Activity time in levels (minutes, hours) - Proportion of time (% of lesson or practice) - Estimated energy expenditure (kilocalories, METS) - Counts (e.g., steps taken)



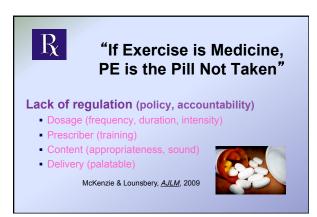




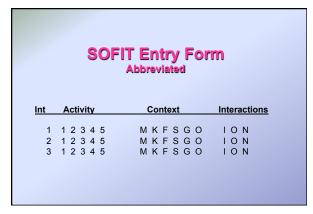




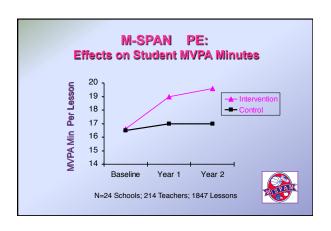


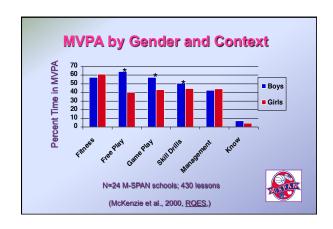


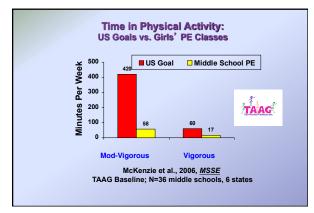




# SOFIT Categories > Lesson Context: (How the lesson content is delivered) • Management • Knowledge • Fitness • Skill Drills • Game Play • Free Play





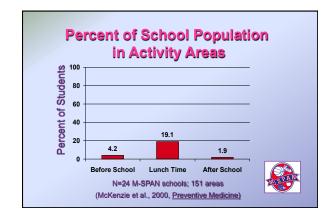


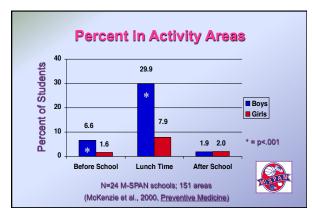
### **SOPLAY Categories**

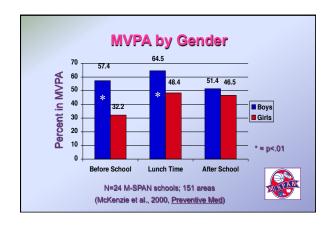
- > Physical Activity
  - (Sedentary, Walking, Vigorous)
- ➤ Area Contexts
  - ( Accessible, Usable, Equipped, Supervised, Organized)
- > Other Contexts
  - (Time, Temperature, Predominant Activity/Sport)

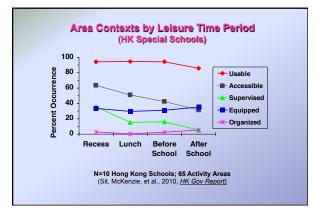
SOPLAY
(McKenzie et al., 2000, Preventive Medicine)

- > Observers scan target areas and record activity intensity of each person
- > Three levels: sedentary, walking, and vigorous
- Levels validated via heart rates enable energy expenditure in area to be estimated
- > Simultaneous entries for relevant environmental characteristics













### **Data Sources**

- ➤ Direct Observation (SOPARC)
  - (System For Observing Play and Active Recreation in Communities)
  - N=16,224 park users
- > Interviews of Park Users
  - N=713 adults
- > Interviews of Area Residents
  - N=605 adults from randomly selected homes >2 miles
- > US 2000 Census

### **Methods**

- > LOCATION
  - 8 neighborhoods in Los Angeles with:
  - High household poverty (X=35%; range=16-55%)
  - High % of minority groups (2000 census)
     Latino, range=16-55%
     African-American, range =0-88%

# Observation Methods PARKS 8 parks in multi-ethnic communities Size: Range=3.4-16.0 acres; Mean = 7.8 acres 165 Target Areas: Range/park =17-27; Mean =20.6 DATA COLLECTION 8 assessors trained systematically 56 clement days (7 in each park) 4 one-hour periods/day (7:30AM; 11:30AM; 3:30PM; 6:30PM) 4511 area visits



